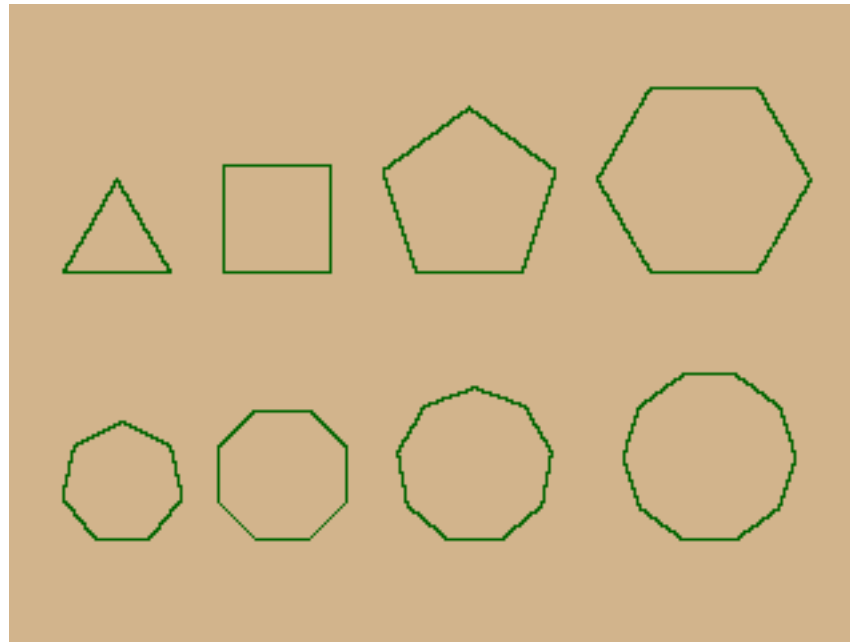


Turtle Pictures

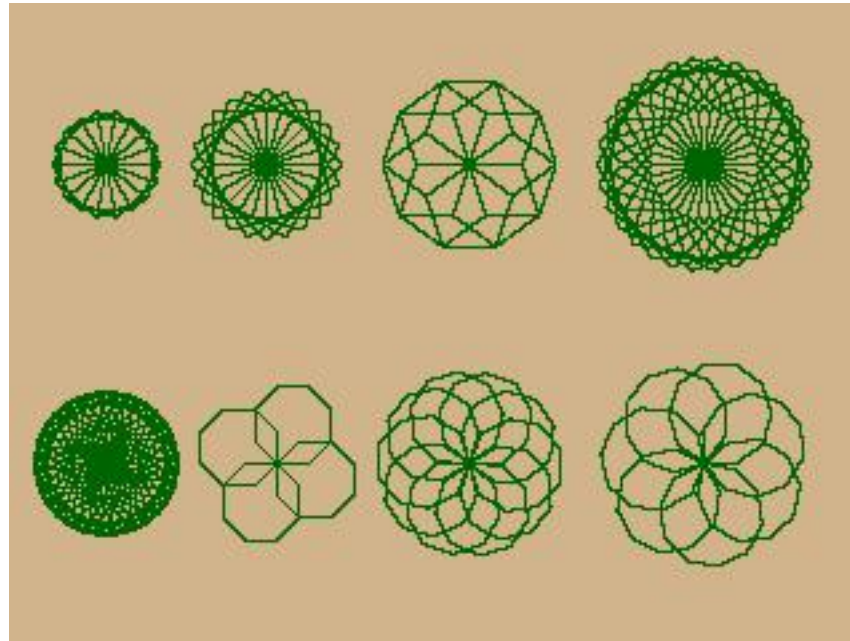
December 2011

Once your code implements **move** and **turn** then *any* picture that can be drawn by a “turtle” can be drawn by your code.

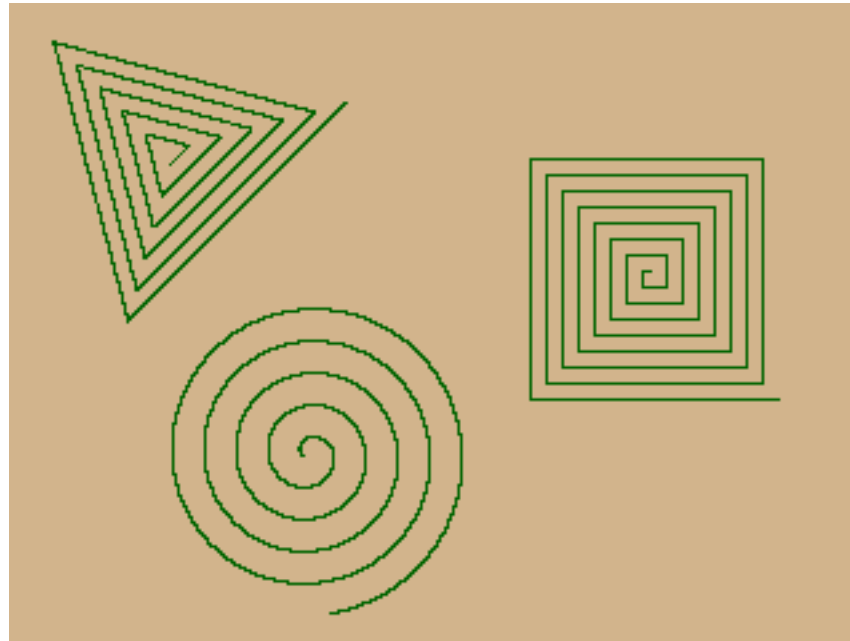
Regular Polygons



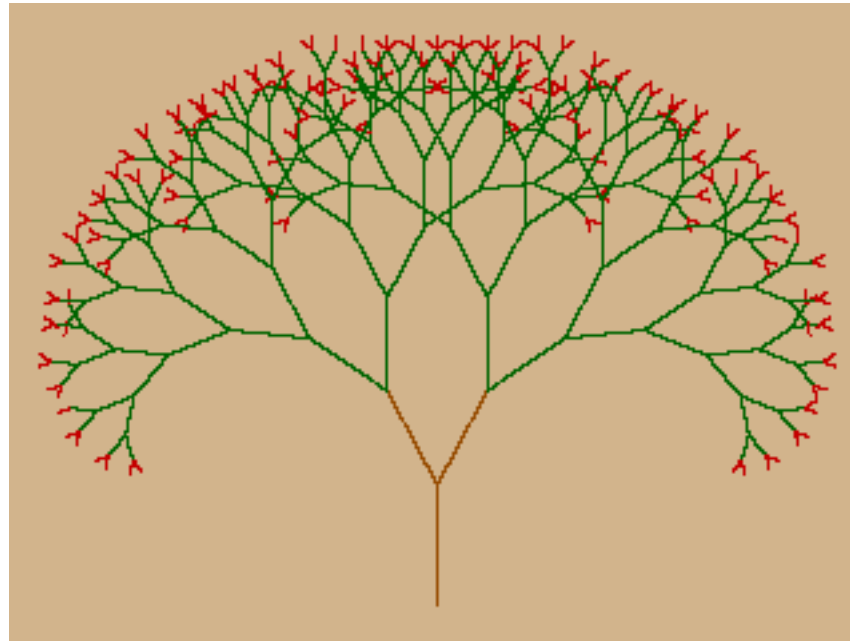
Regular Polygons Spinning



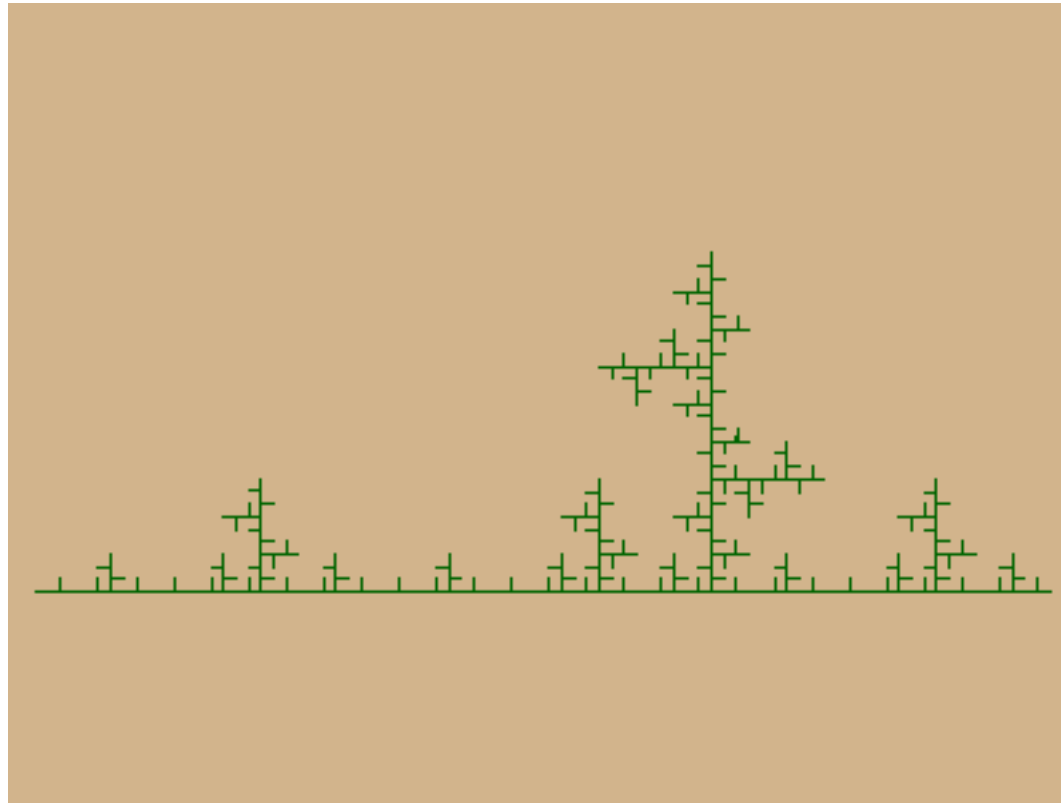
Spirals



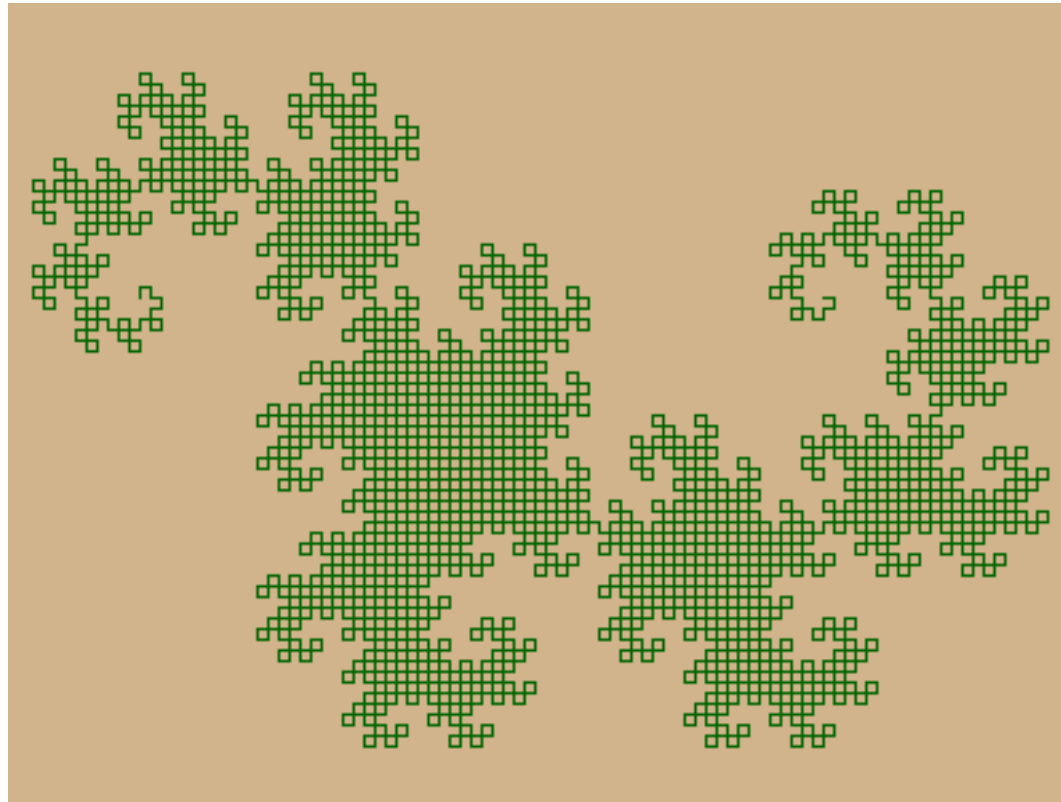
Random Tree



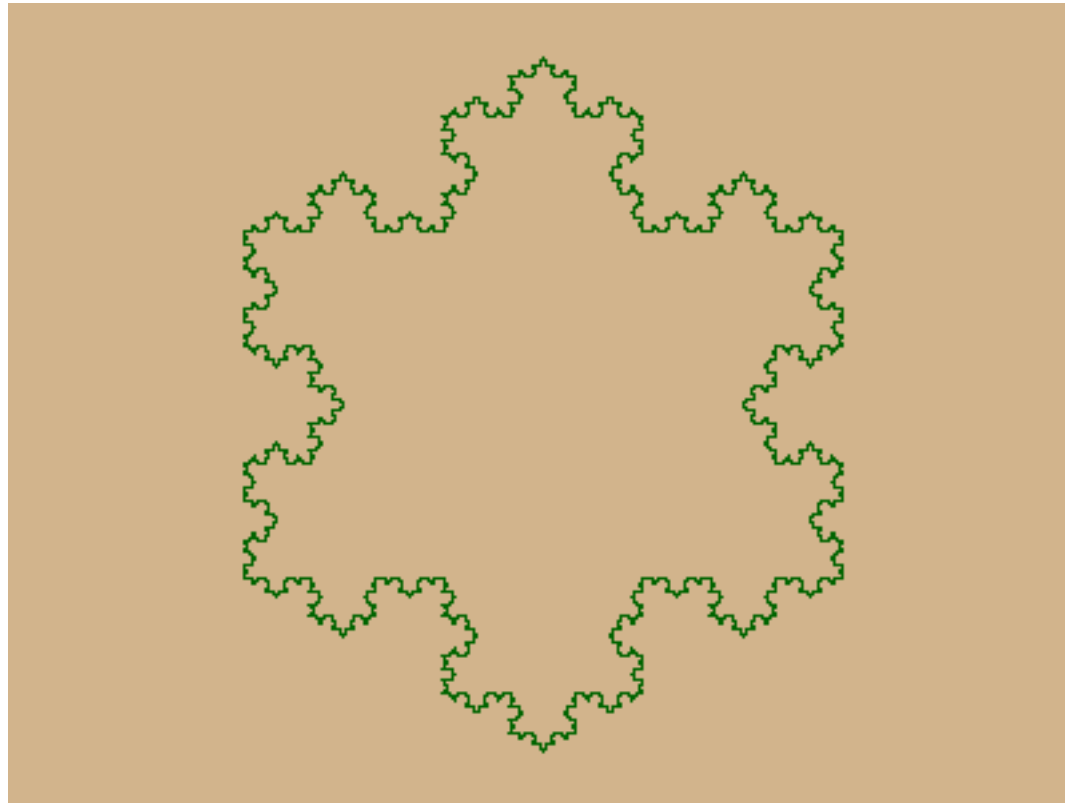
Fractal Branching



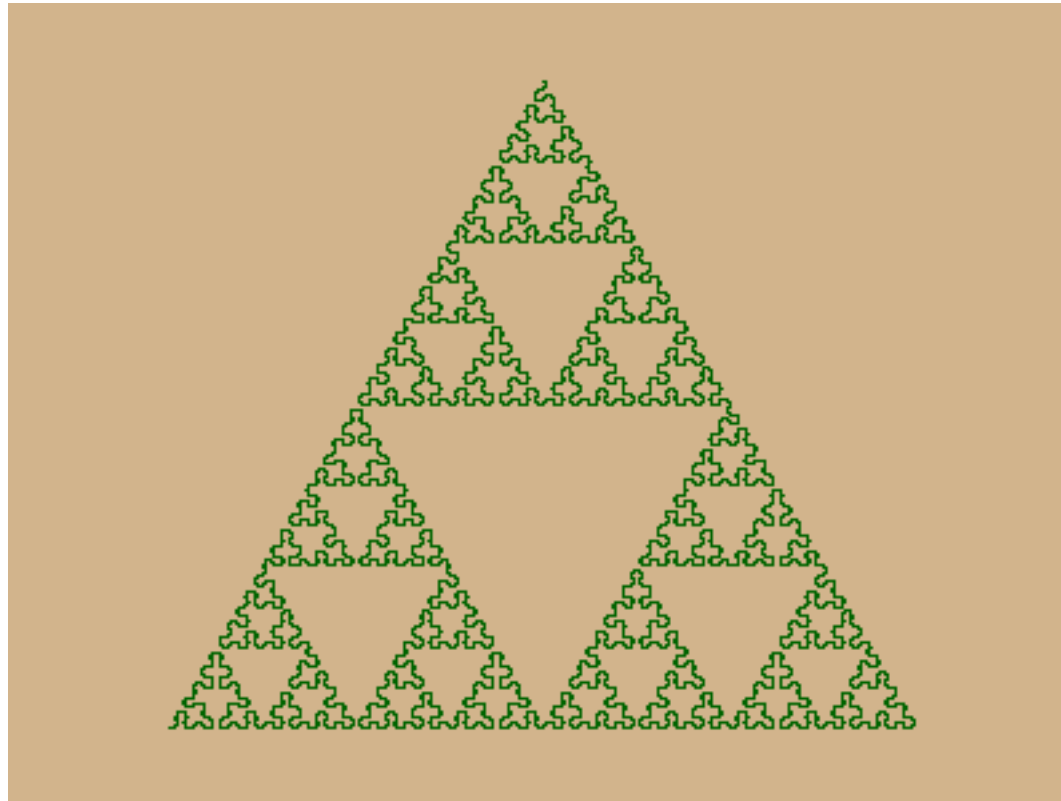
Dragon Curve



Snowflake



You Know Who



Lab Assignment: Poly, Spin Poly, Spiral

