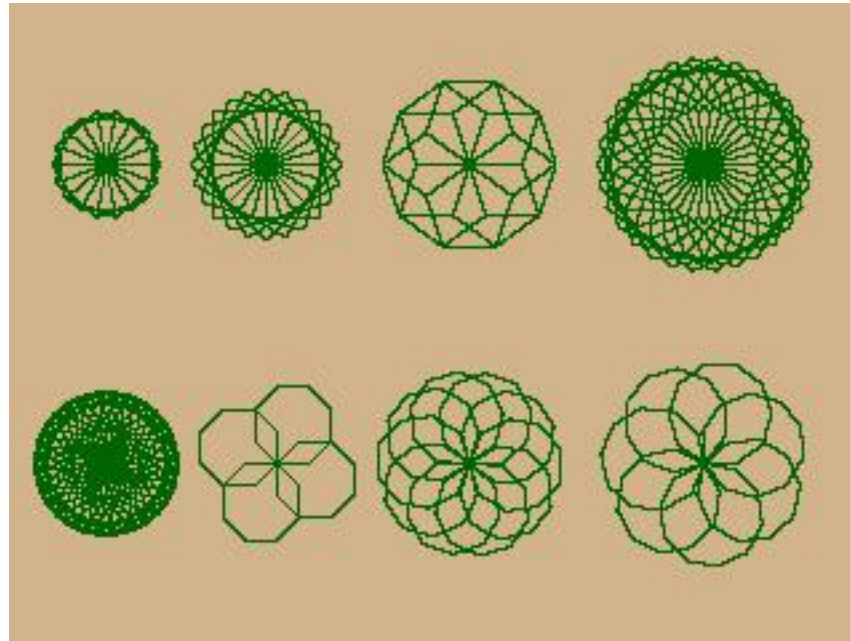


# Turtle

December 2011

# Example



## Program

```
from PIL import Image
from math import cos,sin,pi
#
img=Image.new('RGB', (640,480), (210,180,140))
#
xt=320.0
yt=240.0
ht= 90.0
#
```

## Functions (1)

```
def jump(xnew, ynew):  
    global xt, yt  
    xt=xnew  
    yt=ynew  
#  
def turn(dh):  
    global ht  
    ht+=dh
```

## Functions (2)

```
def move(r):  
    global xt, yt  
    #  
    oldx, oldy = xt, yt  
    #  
    xt += r*cos(ht*pi/180.0)  
    yt += -r*sin(ht*pi/180.0)  
    #  
    drawline(oldx, oldy, xt, yt)
```

## Lab Assignment: Square, Poly, Spin Poly

